LAB4: OSPF - IPv4

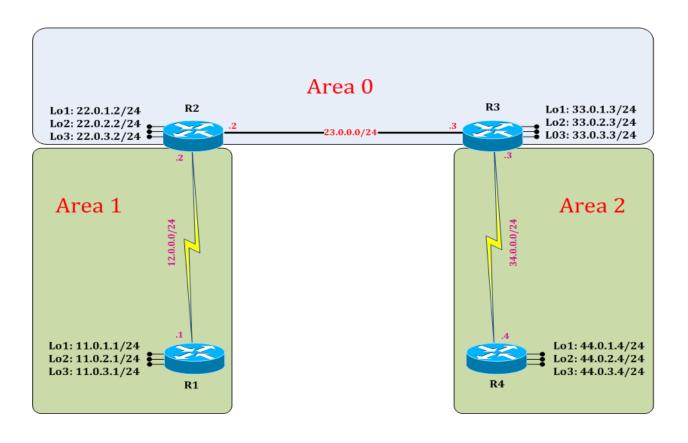
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LAB 4: Diagram

Note: This Lab was developed on Cisco IOS Version15.2(4) M1 ADVENTERPRISEK9-M.



LAB 4: OSPF Redistribution

Task 1: Configure IPv4 OSPF Redistribution

Step 1 In the configuration mode of router configure 4 loopbacks with network address in sequence:

R1:

interface loopback 100 ip address 100.0.0.2 255.255.255.0 interface loopback 101 ip address 100.0.1.2 255.255.255.0 interface loopback 102 ip address 100.0.2.2 255.255.255.0 interface loopback 103 ip address 100.0.3.2 255.255.255.0 exit

Step 2 Redistribute these connected network in OSPF process (External Type 2)

R1:

router ospf 1 redistribute connected subnet exit

(Redistributed connected will redistribute its connected network. Subnet will allow classless routes in OSPF process.)

R2#show ip route

! (Show router's routing table and IPv4 entries)

Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2 E1 - OSPF external type 1, E2 - OSPF external type 2 i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2 ia - IS-IS inter area, * - candidate default, U - per-user static route o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP + - replicated route, % - next hop override

Gateway of last resort is not set

11.0.0.0/32 is subnetted, 3 subnets

- 0 11.0.1.1 [110/65] via 12.0.0.1, 00:04:06, Serial2/0
- 0 11.0.2.1 [110/65] via 12.0.0.1, 00:04:06, Serial2/0
- 0 11.0.3.1 [110/65] via 12.0.0.1, 00:04:06, Serial2/0

```
12.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
     12.0.0.0/24 is directly connected, Serial2/0
C
L
     12.0.0.2/32 is directly connected, Serial2/0
   22.0.0.0/8 is variably subnetted, 6 subnets, 2 masks
C
     22.0.1.0/24 is directly connected, Loopback1
     22.0.1.2/32 is directly connected, Loopback1
L
C
     22.0.2.0/24 is directly connected, Loopback2
L
     22.0.2.2/32 is directly connected, Loopback2
\mathsf{C}
     22.0.3.0/24 is directly connected, Loopback3
     22.0.3.2/32 is directly connected, Loopback3
   23.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
     23.0.0.0/24 is directly connected, Ethernet0/0
     23.0.0.2/32 is directly connected, Ethernet0/0
L
   33.0.0.0/32 is subnetted, 3 subnets
     33.0.1.3 [110/11] via 23.0.0.3, 00:03:22, Ethernet0/0
     33.0.2.3 [110/11] via 23.0.0.3, 00:03:22, Ethernet0/0
     33.0.3.3 [110/11] via 23.0.0.3, 00:03:22, Ethernet0/0
   34.0.0.0/24 is subnetted, 1 subnets
O IA 34.0.0.0 [110/74] via 23.0.0.3, 00:03:22, Ethernet0/0
   44.0.0.0/32 is subnetted, 3 subnets
O IA 44.0.1.4 [110/75] via 23.0.0.3, 00:02:44, Ethernet0/0
O IA 44.0.2.4 [110/75] via 23.0.0.3, 00:02:44, Ethernet0/0
O IA 44.0.3.4 [110/75] via 23.0.0.3, 00:02:44, Ethernet0/0
   100.0.0.0/24 is subnetted, 4 subnets
O E2 100.0.0.0 [110/20] via 12.0.0.1, 00:00:14, Serial2/0
0 E2
       100.0.1.0 [110/20] via 12.0.0.1, 00:00:14, Serial2/0
O E2
       100.0.2.0 [110/20] via 12.0.0.1. 00:00:14. Serial2/0
O E2
       100.0.3.0 [110/20] via 12.0.0.1, 00:00:14, Serial2/0
```

(E2 means External route type 2, in which will not change cost after every hop throughout the OSPF.)

Step 3 Redistribute these connected network in OSPF process (External Type 1)

R1:

router ospf 1 redistribute connected subnet metric-type 1 exit

(Redistributed connected will redistribute its connected network. Subnet will allow classless routes in OSPF process Metric type 1 means will redistribute in the form of E1, in which will change cost after every hop.)

R2#show ip route

! (Show router's routing table and IPv4 entries)

```
Codes: L - local, C - connected, S - static, R - RIP, M - mobile, B - BGP
    D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
   N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
   E1 - OSPF external type 1, E2 - OSPF external type 2
   i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
   ia - IS-IS inter area, * - candidate default, U - per-user static route
   o - ODR, P - periodic downloaded static route, H - NHRP, l - LISP
   + - replicated route, % - next hop override
```

Gateway of last resort is not set

```
11.0.0.0/32 is subnetted, 3 subnets
0
     11.0.1.1 [110/65] via 12.0.0.1, 00:06:51, Serial2/0
0
     11.0.2.1 [110/65] via 12.0.0.1, 00:06:51, Serial2/0
0
     11.0.3.1 [110/65] via 12.0.0.1, 00:06:51, Serial2/0
   12.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
\mathsf{C}
     12.0.0.0/24 is directly connected, Serial2/0
     12.0.0.2/32 is directly connected, Serial2/0
   22.0.0.0/8 is variably subnetted, 6 subnets, 2 masks
C
     22.0.1.0/24 is directly connected, Loopback1
L
     22.0.1.2/32 is directly connected, Loopback1
\mathbf{C}
     22.0.2.0/24 is directly connected, Loopback2
L
     22.0.2.2/32 is directly connected, Loopback2
\mathsf{C}
     22.0.3.0/24 is directly connected, Loopback3
     22.0.3.2/32 is directly connected, Loopback3
   23.0.0.0/8 is variably subnetted, 2 subnets, 2 masks
\mathsf{C}
     23.0.0.0/24 is directly connected, Ethernet0/0
     23.0.0.2/32 is directly connected, Ethernet0/0
   33.0.0.0/32 is subnetted, 3 subnets
     33.0.1.3 [110/11] via 23.0.0.3, 00:06:07, Ethernet0/0
0
     33.0.2.3 [110/11] via 23.0.0.3, 00:06:07, Ethernet0/0
     33.0.3.3 [110/11] via 23.0.0.3, 00:06:07, Ethernet0/0
   34.0.0.0/24 is subnetted, 1 subnets
O IA 34.0.0.0 [110/74] via 23.0.0.3, 00:06:07, Ethernet0/0
   44.0.0.0/32 is subnetted, 3 subnets
O IA 44.0.1.4 [110/75] via 23.0.0.3, 00:05:29, Ethernet0/0
O IA 44.0.2.4 [110/75] via 23.0.0.3, 00:05:29, Ethernet0/0
O IA
      44.0.3.4 [110/75] via 23.0.0.3, 00:05:29, Ethernet0/0
   100.0.0.0/24 is subnetted, 4 subnets
0 E1 100.0.0.0 [110/84] via 12.0.0.1, 00:00:11, Serial2/0
0 E1
       100.0.1.0 [110/84] via 12.0.0.1, 00:00:11, Serial2/0
0 E1
       100.0.2.0 [110/84] via 12.0.0.1, 00:00:11, Serial2/0
0 E1 100.0.3.0 [110/84] via 12.0.0.1, 00:00:11, Serial2/0
(E1 means External route type 1, in which will change cost after every hop
```

throughout the OSPF.)

Task 2: Verification

Step 1 Analyze network type as E1 or E2 and its cost of redistribution route in neighbor router

External Type 2:

R2#show ip route

```
0 E2 100.0.0.0 [110/20] via 12.0.0.1, 00:00:14, Serial2/0
0 E2 100.0.1.0 [110/20] via 12.0.0.1, 00:00:14, Serial2/0
0 E2 100.0.2.0 [110/20] via 12.0.0.1, 00:00:14, Serial2/0
0 E2 100.0.3.0 [110/20] via 12.0.0.1, 00:00:14, Serial2/0
```

(R2 router receives redistributed 100 network with metric (cost) 20 and R3 router receives redistributed 100 network with metric (cost) 20. Hence External type 2 (E2) cost remains constant after every hop.)

Step 2 Analyze network type as E1 or E2 and its cost of redistribution route in neighbor router

External Type 1:

R2#show ip route

```
O E1 100.0.0.0 [110/84] via 12.0.0.1, 00:00:18, Serial2/0 DE1 100.0.1.0 [110/84] via 12.0.0.1, 00:00:18, Serial2/0 DE1 100.0.2.0 [110/84] via 12.0.0.1, 00:00:18, Serial2/0 DE1 100.0.3.0 [110/84] via 12.0.0.1, 00:00:18, Serial2/0
```

R3#show ip route

(R1 router receives redistributed 100 network with metric (cost) 84 and R3 router receives redistributed 100 network with metric (cost) 94.Hence External type 1 (E1) allows to change cost after every hop.)